

```

1
2 /*****/
3 /*
4 /* routines this module enk_12 - 24/3/13
5 /* Release version
6 /* Modified routine polldla and dla9600 value
7 /*
8 /* 0) void setup
9 /* 1) void loop
10 /* 2) void pollenk - poll encoder
11 /* 3) int makbcd - convert int to BCD ascii str
12 /* 4) int makhex - convert long to Hex ascii str
13 /* 5) void blowc - tx a char from second serial
14 /* 6) void polldla - waits 9600 baud bit delay
15 /*
16 /*****/
17
18 /*****/
19 /* program enk_6
20 /*
21 /* program reads encoder outputs
22 /*
23 /* direct Port i/o
24 /* PORTB bits to arduino pin #:
25 /* 0 1 2 3 4 5 6 7 BIT#
26 /* 8 9 10 11 12 13 (xtl6,xtl7) -ino dig pin#
27 /*
28 /* PORTB masks:
29 /* Pin 8 = 0x01
30 /* Pin 9 = 0x02
31 /* Pin10 = 0x04
32 /* Pin11 = 0x08
33 /* Pin12 = 0x10
34 /* Pin13 = 0x20
35 /*
36 /* PORTD maps to arduino dig pins 0 to 7
37 /* PORTD masks:
38 /* Pin7 = 0x80
39 /*
40 /*****/
41
42 /* define digital input channels */
43 int chan1=9;
44 int getch1 = 0x02;
45 int chan2=8;
46 int getch2 = 0x01;
47
48 /* read channel 1/2 i/p patterns */
49 int ic1;
50 int ic2;
51
52 /* saved channel states */
53 int ch1state;
54 int ch2state;
55
56 /* chan 1/2 debounce counters */
57 int ic1up = 0;
58 int ic1dn = 0;
59 int ic2up = 0;
60 int ic2dn = 0;
61 int icdbnce = 0;
62
63 /* define digital o/p ports */
64 int clkout = 13; /* clock */
65 int clkpin = 1;
66 int setclk = 0x20;
67 int clrclk = 0xff-setclk;
68
69 int ch1out = 12; /*chan1 tick */
70 int setch1 = 0x10;
71 int clrch1 = 0xff-setch1;
72
73 int ch2out = 11; /*chan2 tick */

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74 int setch2= 0x08;
75 int clrch2=0xff-setch2;
76
77 int dirout = 10; /*direction F(hi)/R(lo) */
78 int setdir=0x04;
79 int clrdir=0xff-setdir;
80 int dir1;
81 int dir2;
82 int dirf;
83 int cnt1;
84 int cnt2;
85
86 long tcount=0; /* tick count */
87
88 /* define test counts for dir change */
89 int fwdc=0;
90 int revc=0;
91 int dirlim=20;
92
93 /* char buffers for serial text */
94 char sout[10],tout[13];
95
96 /* 9600 baud timing delays */
97 int dla9600 = 95; /* 9600 bit time = 104us delay */
98 int t1_9600 = 0; /* # of polling cycles in delay */
99 int t2_9600 = 0; /* remainder us in delay */
100
101 /* define digital serial out port */
102 int serout = 7;
103 int setser=0x80;
104 int clrser=0xff-0x80;
105
106 /*****/
107 /*
108 /*****/
109
110 void setup()
111 {
112 /*****/
113 /*
114 /* setup - initialize analogue pins as input etc*/
115 /*
116 /*****/
117
118 /* define autos */
119 unsigned long mus, mus2,dift1;
120 int difti;
121
122 pinMode(chan1, INPUT);
123 pinMode(chan2, INPUT);
124
125 pinMode(clkout,OUTPUT);
126 digitalWrite(clkout,HIGH);
127
128 pinMode(ch1out,OUTPUT);
129 digitalWrite(ch1out,HIGH);
130 ch1state=1;
131
132 pinMode(ch2out,OUTPUT);
133 digitalWrite(ch2out,HIGH);
134 ch2state=1;
135
136 pinMode(dirout,OUTPUT);
137 digitalWrite(dirout,HIGH);
138 dir1=1;
139 dir2=1;
140 dirf=1;
141
142 /* set up serial out */
143 pinMode(serout,OUTPUT);
144 digitalWrite(serout,HIGH);
145
146 /* now time ticker polling loop */

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147 mus = micros();
148 pollenk();
149 mus2=micros();
150 difft1=mus2-mus;
151
152 /* check clock did not roll over */
153 if(difft1>1000) /* polling loop ca. 25us */
154 {
155     mus = micros();
156     pollenk();
157     mus2=micros();
158     difft1=mus2-mus;
159 } /* end redo pollenk timing */
160
161 /* now see how long serial delay time is */
162 diffti=int(difft1);
163 t1_9600=int(dla9600/diffti); /* number of polling cycles in the delay */
164 t2_9600 = dla9600 % diffti; /* # of remaining us */
165
166 /* debug - set COMx serial */
167 /*Serial.begin(9600);*/
168
169 /* wait a bit */
170 /*delay(1000);*/
171 }
172
173 /*****
174 /*
175 /*****
176
177 void loop()
178 {
179 /*****
180 /*
181 /* loop - loop reading encoder channels
182 /*
183 /*****
184
185 /* declare autos */
186 int slen,i,j;
187 char *s;
188
189 for (j=1;;)
190 {
191     /* poll encoder */
192     pollenk();
193
194     /* write out count every 6msec or so */
195     if(++j > 500)
196     {
197         j=0;
198
199         /* now convert the count to a string */
200         /*slen=makbcd();*/
201         slen=makhcx();
202
203         /* now write tick count chars */
204         for (s = tout, i=0; i < slen; i++, s++)
205         {
206             /* write char to serial */
207             /* *s=0x55; /* debug bit pattern - 0101 0101 (lsb first) */
208             blowc(*s);
209
210             /* debug - write to COMx serial */
211             /*Serial.write(*s);*/
212
213         } /* end write data */
214
215         /* terminate COMx serial */
216         *s='\n';
217         /*Serial.write(*s);*/
218
219     } /* end if a write output cycle */

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220
221     } /* end loop forever */
222
223 } /* end main */
224
225 /*****
226 /*
227 /*****
228
229 void pollenk()
230 {
231
232 /*****
233 /*
234 /* routine reads encoder outputs
235 /*
236 /* direct Port i/o
237 /* PORTB bits to arduino pin #:
238 /* 0 1 2 3 4 5 6 7 BIT#
239 /* 8 9 10 11 12 13 (xtl6,xtl7) -ino dig pin#
240 /*
241 /* PORTB masks:
242 /* Pin 8 = 0x01
243 /* Pin 9 = 0x02
244 /* Pin10 = 0x04
245 /* Pin11 = 0x08
246 /* Pin12 = 0x10
247 /* Pin13 = 0x20
248 /*
249 /*****
250 /* define autos */
251
252 /* toggle clock */
253 clkpin *=-1;
254 cnt1=0;
255 cnt2=0;
256
257 /*digitalWrite(clkout,LOW);*/
258 PORTB &= clrclk; /* put pin low*/
259
260 /* read data chan 1 and 2*/
261 /*ic1=digitalRead(chan1);*/
262 ic1 = PINB & getch1;
263 ic2 = PINB & getch2;
264 if(ic1>0)
265 {
266     /* debounce */
267     ic1up++;
268     ic1dn=0;
269 }
270 else
271 {
272     /* debounce */
273     ic1dn++;
274     ic1up=0;
275 }
276 if(ic1up>ic1dn)
277 {
278     /* see if A rising edge */
279     if(ch1state<0)
280     {
281         /* if B hi then REV */
282         if(ch2state >0)
283         {
284             dir1=-1;
285         } /* end set chan 1 direction Rev */
286         else
287         {
288             /* if B lo then FWD */
289             dir1=1;
290         } /* end if B lo */
291
292         /* inc tick count */

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293     cnt1=1;
294   } /* end A rising edge */
295
296   /* put ic1 pin hi */
297   //digitalWrite(ch1out,HIGH);
298   PORTB |= setch1;
299   ch1state=1;
300 }
301 if(ic1dn>icdbnce)
302 {
303   /* see if A falling edge */
304   if(ch1state>0)
305   {
306     /* if B hi then FWD */
307     if(ch2state >0)
308     {
309       dir1=1;
310     } /* end set chan 1 direction Fwd */
311     else
312     {
313       /*if B lo then REV */
314       dir1=-1;
315     } /* end if B lo */
316
317     /* inc tick count */
318     cnt1=1;
319   } /* end A falling edge */
320
321   /* put ic1 pin lo */
322   //digitalWrite(ch1out,LOW);
323   PORTB &= clrch1;
324   ch1state=-1;
325 }
326
327 /* read data chan 2 */
328 /*ic2=digitalRead(chan2);*/
329 /*ic2 = PINB & getch2; */
330 if(ic2>0)
331 {
332   /* debounce */
333   ic2up++;
334   ic2dn=0;
335 }
336 else
337 {
338   /* debounce */
339   ic2dn++;
340   ic2up=0;
341 }
342 if(ic2up > icdbnce)
343 {
344   /* see if B rising edge */
345   if(ch2state<0)
346   {
347     /* if A hi then FWD */
348     if(ch1state >0)
349     {
350       dir2=1;
351     } /* end set chan 1 direction Fwd */
352     else
353     {
354       /* if A lo then REV */
355       dir2=-1;
356     } /* end if A lo */
357
358     /* inc tick count */
359     cnt2=1;
360   } /* end B rising edge */
361
362   /* put ic2 pin hi */
363   //digitalWrite(ch2out,HIGH);
364   PORTB |= setch2;
365   ch2state=1;

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```

366   }
367   if(ic2dn > icdbnce)
368   {
369     /* see if B falling edge */
370     if(ch2state>0)
371     {
372       /* if A hi then REV */
373       if(ch1state >0)
374       {
375         dir2=-1;
376       } /* end set chan 1 direction Rev */
377       else
378       {
379         /* if A lo then FWD */
380         dir2=1;
381       } /* end if A lo */
382
383       /* inc tick count */
384       cnt2=1;
385     } /* end B falling edge */
386
387     /* put ic1 pin lo */
388     //digitalWrite(ch2out,LOW);
389     PORTB &= clrch2;
390     ch2state=-1;
391   }
392
393   /* ch2 update - now write direction pin */
394   if(dir1>0 && dir2>0)
395   {
396     revc=0;
397     fwdc++;
398     if (fwdc>dirlim)
399     {
400       //digitalWrite(dirout,HIGH);
401       PORTB |= setdir;
402       dirf=1;
403     }
404   }
405   if(dir1<0 && dir2<0)
406   {
407     fwdc=0;
408     revc++;
409     if(revc>dirlim)
410     {
411       //digitalWrite(dirout,LOW);
412       PORTB &= clrdir;
413       dirf=-1;
414     }
415   }
416
417   /* now add/sub position cnt */
418   if(dirf>0)
419   {
420     tcount += cnt1;
421     tcount += cnt2;
422   }
423   if(dirf<0)
424   {
425     tcount -= cnt1;
426     tcount -= cnt2;
427   } /* end inc the counts
428
429   //digitalWrite(clkout,HIGH);*/
430   PORTB |= setclk; /* put pin high */
431
432   return;
433 } /* end sub pollenk */
434
435 /*****
436 /*
437 *****/
438

```

```

439 int makbcd()
440 {
441
442 /*****
443 */
444 /* makbcd - converts long count to a decimal ascii*/
445 /* string, returns length of string */
446 /* */
447 /*****
448 /* define autos */
449 /*long lnum,subn; */
450 int lnum,subn;
451 int dig,i,dig_cnt;
452 char *s,*t;
453
454 /* pick up current value of tick count */
455 lnum=tcount;
456
457 /* setup output string */
458 t=tout;
459 *t='+';
460 dig_cnt=0;
461 if(lnum<0)
462 {
463     *t='-';
464     lnum*= -1;
465 }
466 t++;
467
468 /* test if case zero */
469 if(lnum==0)
470 {
471     *(t++)='0';
472     dig_cnt=1;
473 } /* end fix case = 0 */
474
475 /*poll encoder */
476 pollenk();
477
478 for (s=sout,i=0;lnum>0;i++)
479 {
480     /* loop extracting lsf digits */
481     /*subn=long(lnum/101);*/
482     subn=int(lnum/10);
483
484     /*poll encoder */
485     pollenk();
486
487     /*dig=int(lnum-subn*101);*/
488     dig=int(lnum-subn*10);
489     *s=dig+0x30;
490     s++;
491     lnum=subn;
492
493     /*poll encoder */
494     pollenk();
495 }
496
497 /*poll encoder */
498 pollenk();
499
500 /* now put digits msd first */
501 dig_cnt +=1; /*save # of digits */
502 for(s--;i>0;i--)
503 {
504     *t+=*s--;
505 } /*end sort into msd order */
506
507 /*poll encoder */
508 pollenk();
509
510 /* finish string */
511 *(t++)='';

```

```

512 *t='\0';
513
514 /*set length of number string, incl sign and delimiter */
515 /*dig=strlen(tout);*/
516 dig_cnt +=2;
517
518 /* return # valid chars in string */
519 return dig_cnt;
520
521 } /* end routine makbcd */
522
523
524 /*****
525 */
526 /*****
527
528 int makhex()
529 {
530
531 /*****
532 */
533 /* makhex - converts long count to a hex ascii */
534 /* string, returns length of string */
535 /* */
536 /*****
537 /* define autos */
538 long lnum;
539 int i,dig_cnt;
540 char *s,*t, *ovlay,cwsl,cwslr;
541
542 /* pick up current value of tick count */
543 lnum=tcount;
544
545 /* setup output string */
546 t=tout;
547 *t++='0';
548 *t++='x';
549
550 /*poll encoder */
551 pollenk();
552
553 /* now print hex byte-wise version - 32 bit int*/
554 for (ovlay = (char *) (&lnum),s=sout,i = 0; i<4; i++)
555 {
556     cwslr =*ovlay;
557     cwsl =*(ovlay++);
558
559     /* get high 4 bits */
560     cwsl=cwsl >> 4; /*move high bits right */
561     cwsl=cwsl & 0x0f;
562     cwslr=cwslr & 0x0f;
563
564     /*poll encoder */
565     pollenk();
566
567     /* save low(R) nibble as hex */
568     *s=cwslr+0x30;
569     if(*s > 0x39)
570     {
571         *s += 0x27 ; /* letters to lower case */
572     } /* end out out A to F */
573
574     /*poll encoder */
575     pollenk();
576
577     /* save high(L) nibble as hex */
578     *(++s)=cwsl+0x30;
579     if(*s > 0x39)
580     {
581         *s += 0x27 ; /* letters to lower case */
582     } /* end out out A to F */
583
584     s++;

```

```

585     /*poll encoder */
586     pollenk();
587 } /* end loop over 8 nibbles */
588
589
590 /*poll encoder */
591 pollenk();
592
593 /* now reverse order string */
594 for (s--, i=0; i<8; i++)
595 {
596     *t++=*s--;
597 } /* end format string */
598
599 /*poll encoder */
600 pollenk();
601
602 /* finish string */
603 *(t++)=',';
604 *t='\0';
605 dig_cnt=11;
606
607 /* return # valid chars in string */
608 return dig_cnt;
609
610 } /* end routine makhex */
611
612 /*****
613 /*
614 /*****
615
616 void blowc(char s)
617 {
618
619 /*****
620 /*
621 /* blowc - puts a char out the hand rolled
622 /* serial link
623 /*
624 /*****
625 /* define autos */
626 byte mask;
627
628 /* put out startbit */
629 PORTD &= clrser; /* send a lo */
630
631 /* wait in polling delay */
632 polldla();
633
634 /* shift bits out - lsb first */
635 for (mask = 0x01; mask>0; mask <<= 1)
636 {
637     /* select bit */
638     if (s & mask)
639     {
640         PORTD |= setser; /* send a hi */
641     }
642     else
643     {
644         PORTD &= clrser; /* send a lo */
645     }
646
647     /* wait in polling delay */
648     polldla();
649 }
650
651 /* send stop bit */
652 PORTD |= setser; /* send a hi */
653
654 /* wait in polling delay */
655 polldla();
656
657 /* now wait out another byte-time or so */

```

```

658     for (mask = 0; mask <15; mask++)
659     {
660         polldla();
661     } /* end long pause */
662
663 } /* end routine blowc */
664
665 /*****
666 /*
667 /*****
668
669 void polldla()
670 {
671
672 /*****
673 /*
674 /* polldla - waits 9600 baud delay by polling
675 /*
676 /*****
677 /* define autos */
678 unsigned long mus, mus2;
679 int i;
680
681 /* note start time */
682 mus=micros();
683
684 for(i=0;i<=t1_9600;i++)
685 {
686     pollenk();
687 } /* end polling delay */
688
689 /* pick up time now */
690 mus2=micros();
691 mus2 -= mus;
692 i = dla9600-int(mus2);
693
694 /* now remainder us */
695 if(i>0)
696 {
697     delayMicroseconds(i);
698 }
699
700 } /* end routine polldla */
701
702 /*****
703 /*
704 /*****
705

```